

SOA STUDENTS ARE FINDING THEIR FOOTING TO EXPERIMENT WITH NEW TOOLS AND CREATIVE CONTENT IN THE STEIN LUMINARY

→ For Artfort, a **GIMM capstone** team developed new audio-visualizers that respond to inputs from touch, instruments, and recorded music (led by Ryan Donahue in Graphic Design). Other capstone projects created templates for building interactive spaces, like escape rooms and cycloramic illustrations (led by GIMM Capstone instructor: Karen Doty). Another GIMM team continues its collaboration with Onramp's iPad program to develop augmented-reality activities on iPads that pair with the museum's historical collection for K-12 visitors. (Extended Studies: Terra Feast and John Kiser).

→ An internship supervised by Idaho National Laboratory's visualization team and supported by the Center for Advanced Energy Studies allowed Harrison Groom ('24-GIMM) to serve as technical support for all GIMM projects.

→ The Stein Luminary has also served as a gathering base for **BASH** (Boise Arts & Sciences Hub) events with the ArtSci community of faculty and students, supported by the COAS Innovation Hub grant. Using visualization techniques and touch tools, the BASH team launched 3D objects, modeling both molecules and museum sculptures, onto the walls so that they can be examined with touch gestures (Konrad Meister-CHEM, Eryn Pierce-GD, Oliviero Andreussi-CHEM, Lisa Hunt-SOA).

ADVS student designer interns on the projects include Liv Stime ('24-GD/internship by NSF grant), Mayra Arellano ('24-GD/internship by NSF grant), and Madison Miller ('25-GD/intern by Center for Research and Creative Activity).

→ In collaboration with art history students, TFCW interns are prototyping a live sci-fi meets museum performance using the museum interface, called "**The Luminarians**" (led by internship supervisor: Lisa Hunt, directed by Jada Johnstone '23-TFCW). The conversation among artists and scientists continues with custom interactive exhibits, like "Navigating the Sagebrush Sea," (SOA grant: Manuel Gomez-Navarro-WL, Jen Forbey-BIOL, Brie Schettle-MFA'23), "Space for All" (K-12 programming with Physics AstroTAC, Brian Jackson) and coming soon "Earth as Art" (from USGS), as well as the Zena Creek Field School program (Stephanie Lenhart). In partnership with the Wassmuth Center, a reusable extension exhibit was also built for the celebration of the 75th Anniversary of the Universal Declaration of Human Rights.

Curation and design are built by the Luminary work-study team: Michaela Miller ('25-Art History), Karissa Haskin ('25-Ceramics), Koletta Didio ('25-Art History), Laci Erich ('25-Non-Profit Writing, Music) and Tatum Miller ('26-Art History).



→ The Music Department featured a new fundraising program, a [Spotlight Soiree](#), that featured various performances from new faculty and students where the funds are used to ensure that quality musical education remains within reach for all students, regardless of their circumstances. We're committed to breaking down barriers and empowering the next generation of Broncos as they shape the musical future of Idaho (organized by Linda Kline, Eric Alexander, Myron Peterson, Christina Mancheni, Rachel Reeves, Wendy Skeen, Hannah Lee).

→ Boise Art Museum and Boise State University welcomed Ryan! Feddersen a visiting artist, including a lecture at the Center for Visual Arts to complement a BAM exhibit, [Coyote Now](#), which features installations and public artworks that invite people to consider their relationships to the environment, technology, and society through participation (Kirsten Furlong organized this for our university).

→ Boise State Theatre and Boise State Music are proud to co-present the Rodgers and Hammerstein classic, "[The Sound of Music](#)." The final collaboration between Rodgers & Hammerstein was destined to become the world's most beloved musical. *The Sound of Music* won the hearts of audiences worldwide, earning five Tony Awards and five Oscars.

→ Art, Design, and Visual Studies finished their interdisciplinary art history series on "[Extinction](#)". The "**Extinction**" speaker series delves into the visual and material representations of Earth's dwindling biodiversity, examining the historical contexts behind the treatment of living organisms as natural resources, commodities, and objects of aesthetic or scientific inquiry.

When did efforts for preservation and extinction management begin? How have visual and material culture mediated, naturalized, challenged, and responded to human-induced species extinction? Internationally renowned practitioners of ecocriticism from fields such as art history, history, and media studies will engage with these questions, probing the interdisciplinary intersections of art, ecology, and the politics of representation (led by faculty Tom Grusiecki, Niharika Dinkar, Emily Wakild).

→ The Department of Theatre, Film and Creative Writing for the [Spring Film Showcase](#) and the Narrative Television Initiative premiere of "**OUT**." The Student Film Showcase features exceptional work from undergraduate film students. The Narrative Television Initiative is a program in which students write, film, and produce an original pilot episode of television (led by Ryan Cannon).

