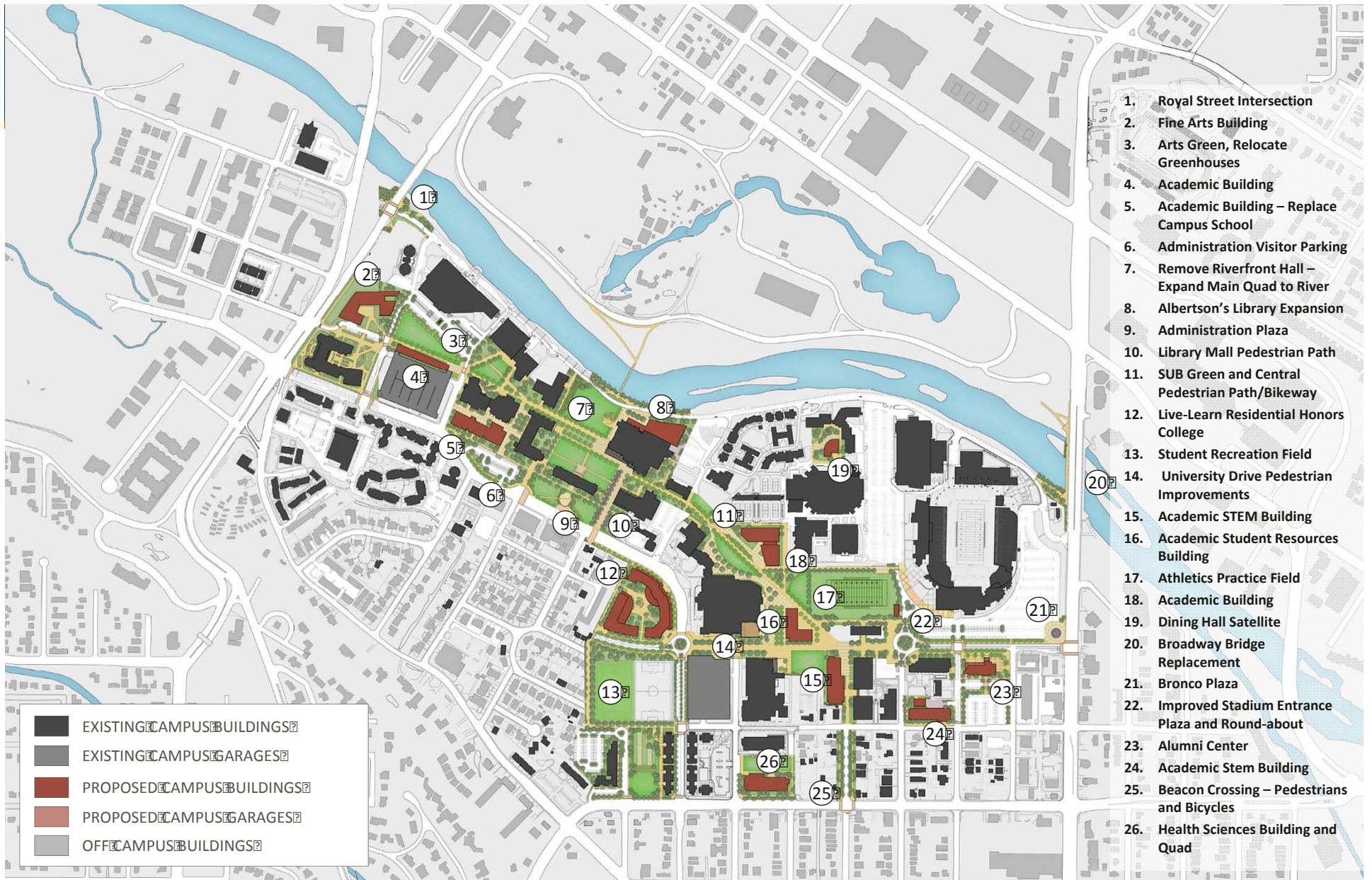




BOISE STATE UNIVERSITY

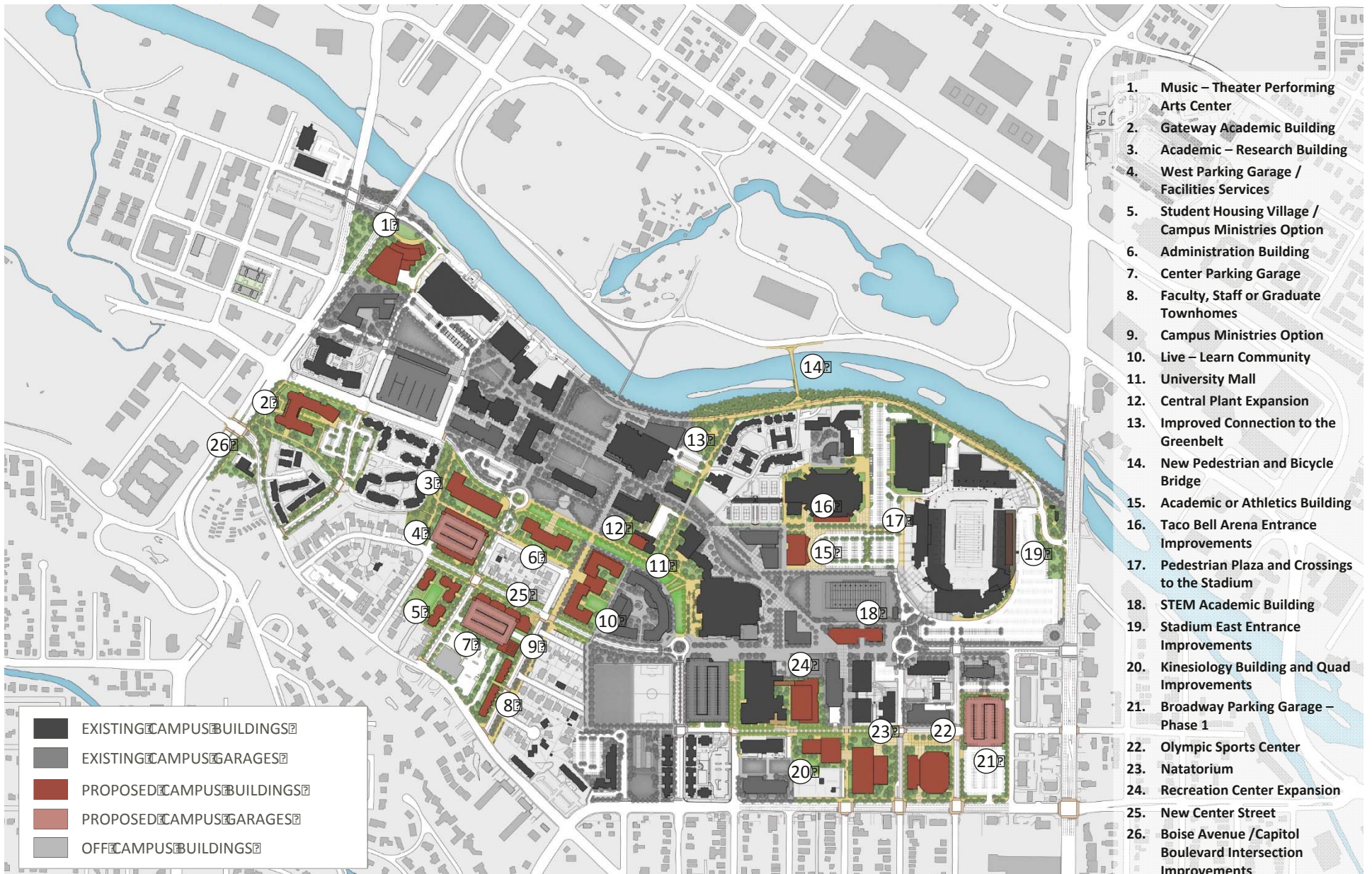


IMPLEMENTATION + PHASING



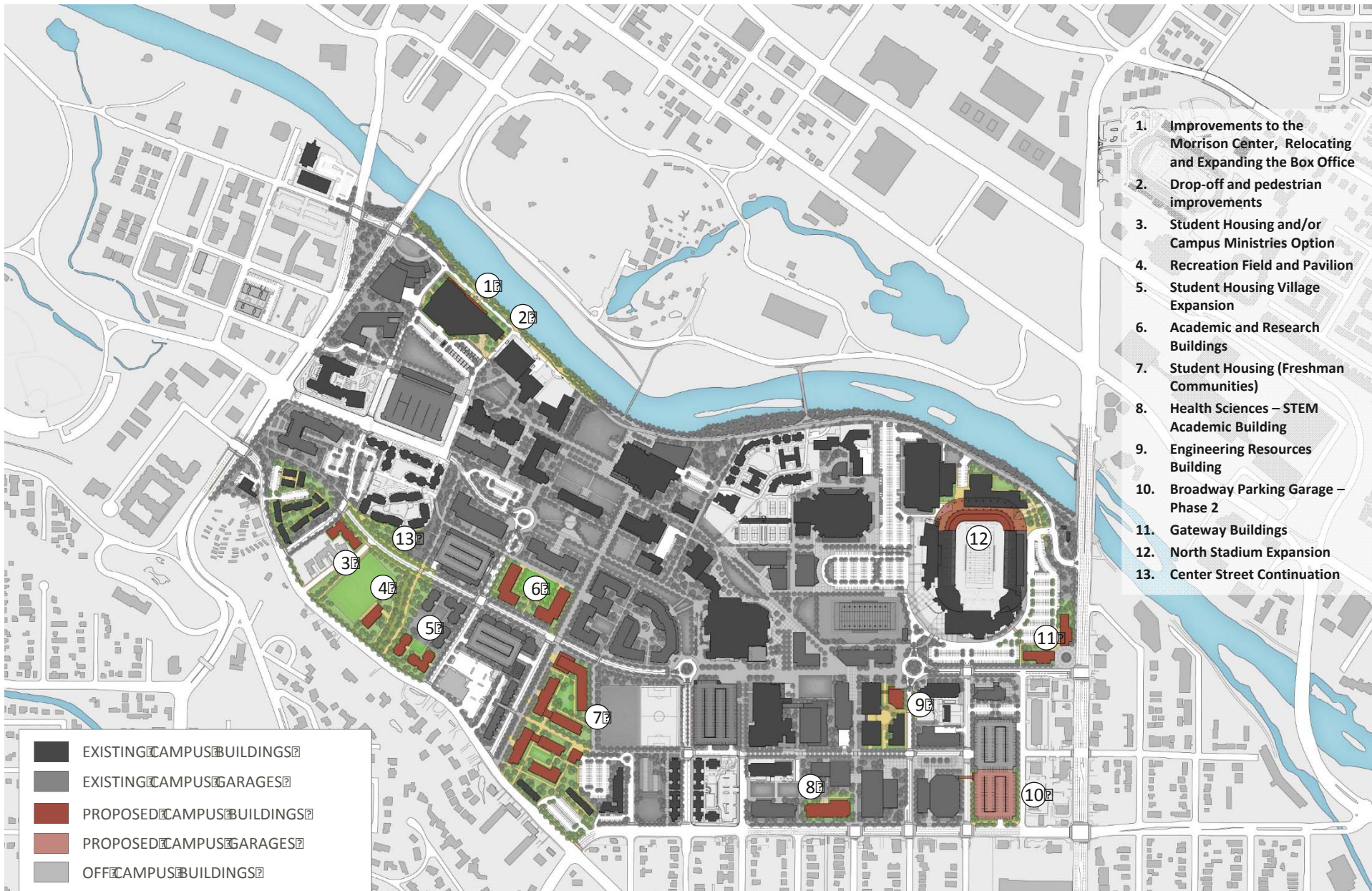
1. Royal Street Intersection
2. Fine Arts Building
3. Arts Green, Relocate Greenhouses
4. Academic Building
5. Academic Building – Replace Campus School
6. Administration Visitor Parking
7. Remove Riverfront Hall – Expand Main Quad to River
8. Albertson’s Library Expansion
9. Administration Plaza
10. Library Mall Pedestrian Path
11. SUB Green and Central Pedestrian Path/Bikeway
12. Live-Learn Residential Honors College
13. Student Recreation Field
14. University Drive Pedestrian Improvements
15. Academic STEM Building
16. Academic Student Resources Building
17. Athletics Practice Field
18. Academic Building
19. Dining Hall Satellite
20. Broadway Bridge Replacement
21. Bronco Plaza
22. Improved Stadium Entrance Plaza and Round-about
23. Alumni Center
24. Academic Stem Building
25. Beacon Crossing – Pedestrians and Bicycles
26. Health Sciences Building and Quad

Phase 1 - High Priority Projects & Improvements (1-10+ Yrs.)

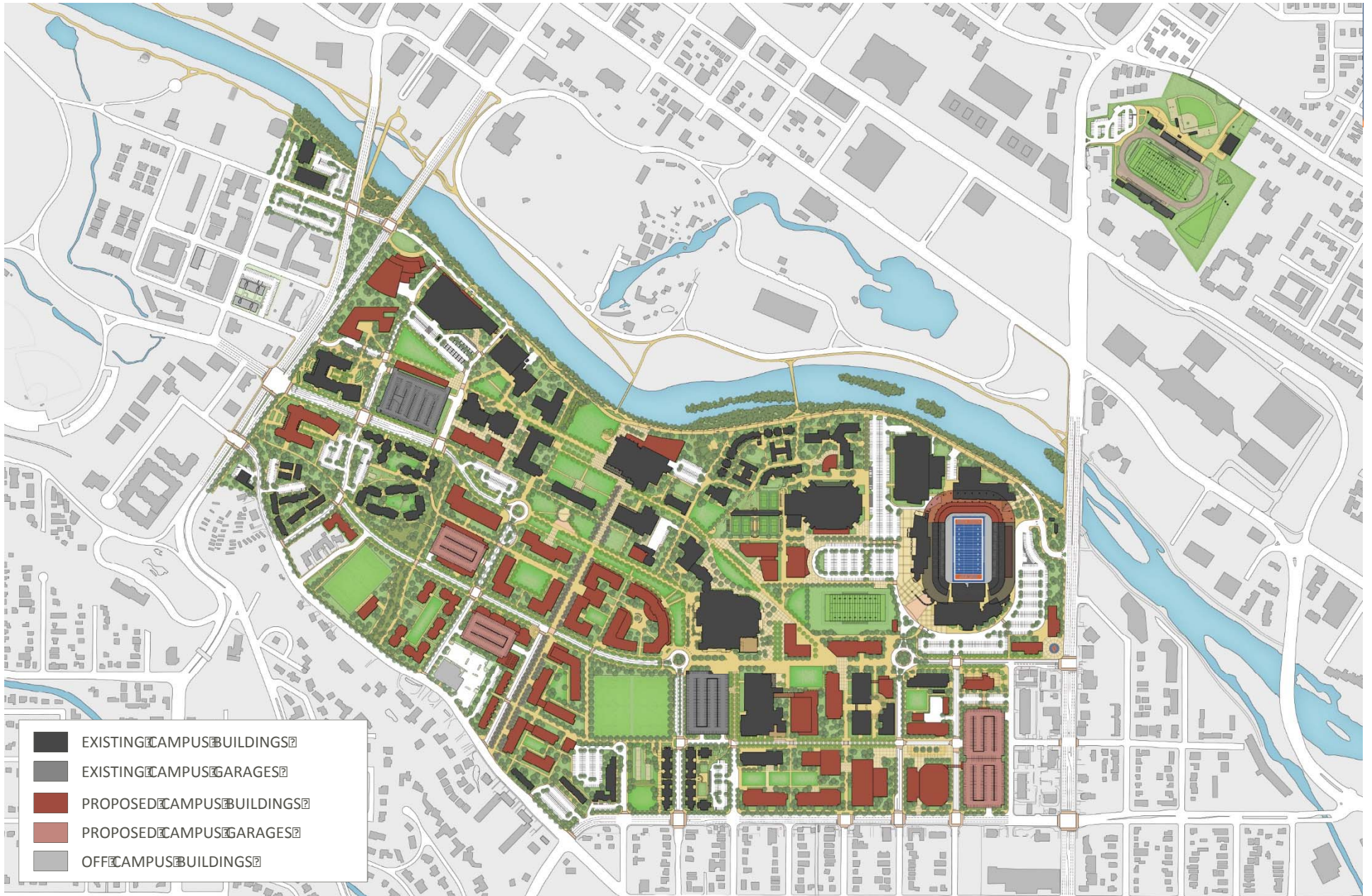


1. Music – Theater Performing Arts Center
2. Gateway Academic Building
3. Academic – Research Building
4. West Parking Garage / Facilities Services
5. Student Housing Village / Campus Ministries Option
6. Administration Building
7. Center Parking Garage
8. Faculty, Staff or Graduate Townhomes
9. Campus Ministries Option
10. Live – Learn Community
11. University Mall
12. Central Plant Expansion
13. Improved Connection to the Greenbelt
14. New Pedestrian and Bicycle Bridge
15. Academic or Athletics Building
16. Taco Bell Arena Entrance Improvements
17. Pedestrian Plaza and Crossings to the Stadium
18. STEM Academic Building
19. Stadium East Entrance Improvements
20. Kinesiology Building and Quad Improvements
21. Broadway Parking Garage – Phase 1
22. Olympic Sports Center
23. Natatorium
24. Recreation Center Expansion
25. New Center Street
26. Boise Avenue /Capitol Boulevard Intersection Improvements

Phase 2 - 1 Medium Range Improvements



Full Build-out



Final Campus Plan